

# DIPT CHAUDHARY

Designing experiences through empathy and brute force creativity

<http://diptchaudhary.in>

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## Design methods

Personas  
Storyboarding  
Sketching  
Wireframing  
Prototyping  
Visual Design  
Usability Testing  
Storytelling

## Tools

HTML5  
CSS3  
Javascript  
Node.js  
.NET Framework  
Adobe Photoshop  
Adobe Illustrator  
Sketch  
Marvel

## Interests

Soccer  
Game of Thrones  
Photography  
Electronic Dance Music  
Reading on Medium

## Want to learn

Origami Studio  
Framer.js  
Mixed reality development  
Effective communication across  
multi-disciplinary teams

## Education

August 2016 - May 2018

**MS in Human Computer Interaction Design**

Indiana University | Bloomington, Indiana, USA

July 2010 - May 2014

**Bachelor of Engineering in Information Technology**

Manipal University | Manipal, Karnataka, India

## Experience

August 2016 - Present

**Associate instructor | Indiana University, Bloomington**

Help plan course activities and assignments for the introductory course on HCI and interaction design (I300)

December 2014 - July 2016

**Freelance graphic designer**

Collaborated with iOS developers. Created high-fidelity mockups for multiple projects including an app for Intel's Innovation Day

January 2014 - December 2014

**Associate software developer | AKS Software, India**

Worked as a full stack developer on Enterprise Resource Planning software, Handheld terminals and Auction bidding systems

## Projects

**Endangered India**

Side project to spread awareness about 30 endangered species in India - <http://dipt.github.io/endangered-india/>

**Interactive resume**

Side project exploring how to merge resumes with storytelling - <http://dipt.github.io/resume/>



Manipal